

Young Jedi Virtual Cards

Virtual Set #1 (v1.1)

To use these cards, simply print them out and cut out the area beneath the card title, and place the cutout in a sleeve with the original card. We recommend using opaque sleeves. If you use clear sleeves, the cutout must be attached to the original card using tape or some other adhesive so the cutout does not slide. The adhesive must not noticeably increase the thickness of the card. If it does, the tournament director may interpret that as cheating and penalize you appropriately.

Jar Jar Binks

Gungan Outcast

2
DAMAGE

Characters he defeats take double **Damage**. May not use battle cards or be defended in a duel.

JC-3

Even Piell

Lannik Jedi Master

5
DAMAGE

When he deploys, you may take a battle card into hand from your draw deck. May not pass.

JC-16

Anakin Skywalker

Child of Prophecy

4
DAMAGE

While on Naboo, may be discarded to deploy any **Anakin Skywalker** from draw deck. Adds bonus while **Qui-Gon Jinn** present.

JC-4*

Yarael Poof

Quermian Jedi Master

3
DAMAGE

When he is dueling, pick two numbers. Opponent shuffles his deck, and draws destiny. If destiny = either guess, the duel immediately ends in a tie. Deploys for if any other **Jedi Master** present.

JC-21*

Mace Windu

Senior Jedi Council Member

6
DAMAGE

When he discards **Jedi Training**, you may also shuffle up to 2 cards with dueling text from hand and/or discard pile into draw deck.

JC-7

Republic Pilot

Veteran

1
DAMAGE

May be used as a battle card for any Republic ship, adding to that ship. Take **Damage** if defeated.

JC-32

Queen Amidala

Voice of Her People

2
DAMAGE

When she deploys, you may take **Senator Palpatine** into hand from draw deck.

JC-9

Obi-Wan Kenobi

Jedi Warrior

6
DAMAGE

During a duel, draw an extra card for each of your **Damage** 2, 3, and 4 characters here. Adds power bonus while using any weapon.

JC-39

Ki-Adi-Mundi

Cerean Jedi Knight

6
DAMAGE

When **Ki-Adi-Mundi** declares his first pass in a duel, draw 2 cards.

JC-12

Adi-Galla's Lightsaber

Adi-Galla

Any **Jedi Master** (only when fighting a droid)

When dueling, this attack lets you draw a card if your **Jedi** is defending.

JC-42

Depa Billaba

Jedi Master

3
DAMAGE

Dueling cards that hit her have their dueling text negated. Once per turn, during your Deploy Step, you may discard a card from hand to draw a card.

JC-14*